

Quest for the Golden Key: A 5-Day English Adventure

- **Target Group:** Grades 2–4 (Ages 8–10)
Duration: 5 Days (08:30 – 16:00)
Educational Philosophy: CLIL (Content and Language Integrated Learning) & TPR (Total Physical Response).

Day 1: The Medieval Portal (History & Action)

- 08:30 Arrival Game: "Kingdom Gatekeepers." (Students must say a secret English password to enter the "Castle").
- English Focus: Body parts, action verbs, and "I am/You are."
- Mission: The Knight's Shield. Students craft shields out of cardboard. They must label 5 "strengths" on the back in English (e.g., "I am brave" or "I am fast").
- Afternoon Finale: Movie: The Sword in the Stone (or clips) + "Dragon Tag" in the yard.

Day 2: The Magic Zoo (Nature & Descriptions)

- 08:30 Arrival Game: "Animal Charades." Act out an animal; others guess in English.
- English Focus: Adjectives (colors, sizes, textures) and "It has..."
- Mission: The Chimera Creation. Split into groups to draw a "New Animal" (e.g., a "Gir-elephant"). They must present it: "It has a long neck and big ears."
- Afternoon Finale: Board game tournament (Junior Scrabble, Bingo, etc.)

Day 3: The City Expedition (Budapest Explorer?)

- The Trip: Margaret Island (Margitsziget). * English Focus: Directions (Left, Right, Straight) and Public Transport vocab.
- Mission: The Scavenger Hunt. Give small groups a list of things to find: A yellow flower, a statue of a man, a fountain, a ruin.
- Lunch: Picnic on the grass (Free time/Frisbee).

Day 4: The Future Lab (Science & Innovation)

- 08:30 Arrival Game: "Robot Command." One student is the "Programmer," the other is the "Robot," following English directions.
- English Focus: Household objects, "The Future" (will/won't), and "What is it for?"

- Mission: The Trash-to-Treasure Invention. Using recycled plastic/boxes, kids build a "helper robot." They must explain one thing it does: "It makes ice cream."
- Afternoon Finale: Science-fiction movie (e.g., Wall-E) + "Space Walk" relay races.

Day 5: The Grand Treasure Hunt (Review & Reward)

- 08:30 Arrival Game: "The Floor is Lava" (using English flashcards as "safe stones").
- English Focus: Prepositions (Under, Behind, Inside, Next to).
- Mission: The Golden Key. A multi-stage scavenger hunt around the school. Each clue is an English riddle that leads to the next room.
- Afternoon Finale: Awards Ceremony. Every child receives a "Master Detective" certificate. Popcorn and a "Best Moments" slideshow.

Simplified Daily Schedule:

08:30 – 09:00: Supervised Games & Arrival

09:00 – 12:00: Creative English Immersion

12:00 – 13:00: Lunch & Outdoor Play

13:00 – 14:30: Project Work & Field Trip

14:30 – 16:00: Games, Movies & Wrap-up